

**Arts Difficulty Chart**  
**Empire of Chivalry and Steel, Inc.™**



<b>3</b>	0.3	0.6	0.9	1.2	1.5	1.8	2.1	2.4	2.7	3.0	<b>3</b>
<b>4</b>	0.4	0.8	1.2	1.6	2.0	2.4	2.8	3.2	3.6	4.0	<b>4</b>
<b>5</b>	0.5	1.0	1.5	2.0	2.5	3.0	3.5	4.0	4.5	5.0	<b>5</b>
<b>6</b>	0.6	1.2	1.8	2.4	3.0	3.6	4.2	4.8	5.4	6.0	<b>6</b>
<b>7</b>	0.7	1.4	2.1	2.8	3.5	4.2	4.8	5.6	6.3	7.0	<b>7</b>
<b>8</b>	0.8	1.6	2.4	3.2	4.0	4.8	5.6	6.4	7.2	8.0	<b>8</b>
<b>9</b>	0.9	1.8	2.7	3.6	4.5	5.4	6.3	7.2	8.1	9.0	<b>9</b>
<b>10</b>	1.0	2.0	3.0	4.0	5.0	6.0	7.0	8.0	9.0	10.0	<b>10</b>
<b>11</b>	1.1	2.2	3.3	4.4	5.5	6.6	7.7	8.8	9.9	11.0	<b>11</b>
<b>12</b>	1.2	2.4	3.6	4.8	6.0	7.2	8.4	9.6	10.8	12.0	<b>12</b>
<b>13</b>	1.3	2.6	3.9	5.2	6.5	7.8	9.1	10.4	11.7	13.0	<b>13</b>
<b>14</b>	1.4	2.8	4.2	5.6	7.0	8.4	9.8	11.2	12.6	14.0	<b>14</b>
<b>15</b>	1.5	3.0	4.5	6.0	7.5	9.0	10.5	12.0	13.5	15.0	<b>15</b>
<b>16</b>	1.6	3.2	4.8	6.4	8.0	9.6	11.2	12.8	14.4	16.0	<b>16</b>
<b>17</b>	1.7	3.4	5.1	6.8	8.5	10.2	11.9	13.6	15.3	17.0	<b>17</b>
<b>18</b>	1.8	3.6	5.4	7.2	9.0	10.8	12.6	14.4	16.2	18.0	<b>18</b>
<b>19</b>	1.9	3.8	5.7	7.6	9.5	11.4	13.3	15.2	17.1	19.0	<b>19</b>
<b>20</b>	2.0	4.0	6.0	8.0	10.0	12.0	14.0	16.0	18.0	20.0	<b>20</b>
<b>21</b>	2.1	4.2	6.3	8.4	10.5	12.6	14.7	16.8	18.9	21.0	<b>21</b>
<b>22</b>	2.2	4.4	6.6	8.8	11.0	13.2	15.4	17.6	19.8	22.0	<b>22</b>
<b>23</b>	2.3	4.6	6.9	9.2	11.5	13.8	16.1	18.4	20.7	23.0	<b>23</b>
<b>24</b>	2.4	4.8	7.2	9.6	12.0	14.4	16.8	19.2	21.6	24.0	<b>24</b>
<b>25</b>	2.5	5.0	7.5	10.0	12.5	15.0	17.5	20.0	22.5	25.0	<b>25</b>
<b>26</b>	2.6	5.2	7.8	10.4	13.0	15.6	18.2	20.8	23.4	26.0	<b>26</b>
<b>27</b>	2.7	5.4	8.1	10.8	13.5	16.2	18.9	21.6	24.3	27.0	<b>27</b>
<b>28</b>	2.8	5.6	8.4	11.2	14.0	16.8	19.6	22.4	25.2	28.0	<b>28</b>
<b>29</b>	2.9	5.8	8.7	11.6	14.5	17.4	20.3	23.2	26.1	29.0	<b>29</b>
<b>30</b>	3.0	6.0	9.0	12.0	15.0	18.0	21.0	24.0	27.0	30.0	<b>30</b>
	<b>1</b>	<b>2</b>	<b>3</b>	<b>4</b>	<b>5</b>	<b>6</b>	<b>7</b>	<b>8</b>	<b>9</b>	<b>10</b>	

**HOW TO USE:**

Numbers 3 – 30 = the total of the scores (Function + Craftsmanship + Periodness)

Numbers 1 – 10 = the difficulty score

Find the score total {3 – 30} on either the right or left hand column, and find the difficulty score on either the top or bottom. Find where they intersect. That is the score of the item for one judge. Do this for each judge. Add up the three numbers, divide by three, and round up or down {i.e. .0 - .4 rounds down; .5 - .9 rounds up} to get final item score.