

Galador Crown War

Version 2

I. Letters of Intent/ Crown Approval

- A. A call for Letters of Intent needs to be published in the October edition of The Blade. This is to ensure ample time for letters to be published and for the Current Crown to verify eligibility. The criteria for eligibility can be found in the L.I. Section V, E. Letters of Intent are due to the
- B. Sovereigns by Midnight of October 25th, Arizona Standard Time, and will be published in the December Blade. The Letters of Intent should contain:
 - 1. Contender(s) persona name and titles
 - 2. Contender(s) past experience in the Kingdom
 - 3. A statement explaining why they wish the position and what they wish to accomplish
- C. The Sovereign shall determine the candidates' eligibility per L.I. Section V. E. The Sovereign has 2 weeks to inform the candidates of their eligibility. If there is a grievance, the candidate may appeal to the Kingdom Estates. All disputes must be submitted before November 25th.

II. Publication and Collection of Ballot

- A. The Kingdom Secretary shall maintain the voting and publishing process.
- B. The Ballot shall contain the following:
 - 1. Contender(s) Full persona name and Titles
 - 2. A place for the voter's full persona name
 - 3. A place for the voter's full mundane name
 - 4. A place for the voter's membership number
 - 5. A signature line
- C. The contenders together will select a person for all vote collection. This individual shall not be related to any contender.
- D. The Ballots shall be published in the December Blade, and will detail three (3) ways to submit the vote:
 - 1. Members can print off the ballot within The Blade and send it to a physical address. The address shall be the personal address of the collector of the ballots as assigned by the contenders.
 - 2. Members may e-mail their vote in to kog_election@ecs-galador.org, which will be maintained by the vote collector.
 - a) Only 1 vote per e-mail address.
 - b) Multiple votes in 1 e-mail will not be counted. If you are the legal guardian of a minor, then a separate e-mail may be sent from your account.
 - 3. Members may hand deliver a copy of the ballot to the official collectors.

III. Voting Process

- A. There will be two series of voting. The first vote is to eliminate all but two contenders. The second vote will decide who wins the Crown War Ministry Point. If there are not more than two contenders, only the second vote is needed.
- B. All ballots for the elimination vote are due, in any form, by midnight of the 3rd Wednesday of December. If they are being mailed, they must be post marked no later than seven (7) days prior to the 3rd Wednesday of December.
- C. The ballots shall be counted, and verified by another individual of the contenders' selection by the 4th Wednesday of December. The contenders may be present at this verification.
- D. Once all but two contenders have been eliminated, it shall be published in the January Blade. Then, the voting for the Crown War Point may begin using the same process as detailed above. The deadline for this is the day of Arizona's Crown War. If they are being mailed, they must be no later than seven days prior to Arizona's Crown War.
- E. If a contender(s) receives the most votes:
 - 1. The contender with the most votes will receive one (1) "Crown War Point".
 - 2. The runner up will receive no point.
- F. If the contenders tie for first in the vote, both will receive zero (0) "Crown War Points".
- G. The result of the vote will not be revealed until the end of Crown War. All parties involved with the vote calculation must keep the result private.

IV. Crown War

- A. The main Crown War event will be held within the last 2 weeks of January within the territory in which the current Crown resides. All other Crown War events will be held within the first 2 weeks of January.
- B. No personal, household or territorial oath shall effect which contender you choose to represent. This is your voice alone.
- C. Bribery, as defined by the L.I., is strictly forbidden. Any member or candidate found to do so will be banned from the event and will not be allowed to participate in the event. In the case a candidate was found guilty, they will not be approved to be Crown and will be pulled from the running.
- D. In order to participate in the Crown War events, you must be a paid member as defined in the LI. All perspective membership rules still apply.
- E. The War will consist of the “Crown War Arts Competition” and the “Crown War Combat Competition”. Other activities and events may be scheduled that do not count towards the outcome of the War. (i.e. other melees, prize tourneys, feasts, etc.)
- F. The Crown War Arts Competition will be run as follows:
 - 1. No contender may act as a judge or expert witness for any arts entry not belonging to them.
 - 2. If the Kingdom Arts Minister is a contender, the responsibilities of the position will be handed off to an Arts Minister Deputy. If no deputy is available, the autocrat, along with the contenders shall decide on an individual capable of running the arts competition.
 - 3. When an arts project is entered, the submitter must declare which contender they are submitting their arts on behalf of. They also have the option of submitting as neutral. For this, their points do not go towards any contender.
 - 4. The contender with the most points (scored on their behalf) will receive one (1) “Crown War Point”.
 - 5. In the case of a tie, both contenders will be awarded no point.
- G. The Crown War Combat Competition will be run as follows:
 - 1. There will be three (3) standard open melee field battles for each of the three combat forms.
 - 2. The combatants will be divided into two (2) teams based on which contender they support. All neutral fighters will not be allowed to fight in the Crown War melees.
 - 3. No Contender may act as a marshal for any Crown War melee. Neutral fighters are encouraged to volunteer to be marshals.
 - 4. No fighter that participates in a melee may marshal that same combat form. (i.e. a fighter who marshals the first rapier melee may not fight in the other two.)
 - 5. Each Crown War melee is worth one (1) melee point towards the winning contender, making a possible nine (9) points to be won.
 - 6. The contender that receives the most “Crown War Melee Points” receives one (1) Crown War Point”.
 - 7. If there is a tie, each contender receives zero Crown War Points.
- H. The results of both the Crown War Arts Competition and the Crown War Combat Competition must not be published, announce or talked about until all Crown War events are complete. This is to ensure fair picking while selecting a contender to go for.

V. Outlying Territories

- A. An outlying territory is defined as any territory that exists outside of the State where the main Crown War event is taking place.
- B. All members in an outlying territory are to turn in the ballot for both series of voting as defined.
- C. Outlying territories will hold an official event where they will hold their own Crown War arts competition and combat competition.
- D. The Arts Competition will be held in the manner defined above.
- E. The Combat Competition will be held as defined with these further traits:
 - 1. The 9 total points within the combat competition of Crown War is divided between all territories based on the percentage of the populace that reside in each territory.

2. Each Crown War should attempt to hold 3 open field melees in each combat form.
 3. The percentage of melees that each contender wins shall be determined and then multiplied by that territory's point allocation determined in number 1 of this section.
 4. At the main Crown War event, all combat points will be tallied to determine the overall winner of the combat competition and will receive 1 Crown War Point.
- F. All points that must be turned into the Crown War autocrat must be done so following the same rules as the ballots.
- G. Any participant in that territory's Crown War Event may not participate in the Crown War process at Crown War itself.

VI. Crown War Victory

- A. The contender who receives the most "Crown War Points" wins the Crown War. There are three (3) points possible: One (1) from winning the Ministry Point from the voting, one (1) from the arts competition and one (1) from the combat competition.
- B. If there is a tie due to contenders receiving zero points from one of the possible areas, a Champions Battle will determine the winner.
1. A Champions Battle will only be held if there is a tie for Crown War.
 2. Each contender will name a champion for each form of combat; Shinai, Rapier and Steel. It does not have to be the same person for each form.
 3. The Champions fight a single, best two (2) out of three (3) bouts with double kills being re-fought.
 4. When a Champion defeats his opponent, they receive one (1) "Champion Battle Point". The Champion that wins two (2) out of three (3) Champion Battle Points wins, and that contender is named the winner of Crown War.
- C. The winner of Crown War will be announced at closing court of the event.

Version 2 – Modified by Viscount Sir Gerrit Kendel, KBn, KMn, KA 11/2014

Version 1 - Written by Baron Sir Gerrit Kendel with influences from Lord Sir Richard Rabbit Kirk and the Kingdom of Vega.