

Legis Galandoris

Version 14

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I. Prelude

A. The Kingdom of Galandor shall adopt the Legis Imperium as the basis in standard, superseded only by local, state, and/or Federal mundane laws and regulations.

II. Purpose

A. The purpose of the Legis Galandoris is to provide definition in those areas left blank or nebulous in the Legis Imperium.

III. Kingdom Awards

A. There are Kingdom level awards which may be granted by the Sovereign(s) of Galandor for their respective stated purposes as allowed for herein. There is no limit to the number of each award which may be given, however, it is noted that the awards are for excellence in various areas and disciplines. The award Lord/Lady of the court carries Imperial Non-Landed Title precedence as prescribed by the Legis Imperium. All other awards are equal in precedence

- within the Kingdom and will process in order of longevity when required at court.
- B. In order for an award to become official, the charter must be published in the next available issue of the Kingdom newsletter after the first member is admitted into the order. In order for an award to be closed, the closure must be published in the Kingdom newsletter.
 - C. The Sovereign(s) of Galandor has the power to create or reopen Kingdom Level awards as they see fit, and close awards with the following restrictions:
 - 1. They may close any awards they created or reopened.
 - 2. With consultation of the Order, they may close awards made by other Sovereigns (s).
 - 3. No award created by the crown may carry with it Kingdom level voting privileges, or titles above Lord/Lady of the Court.
 - D. Any Kingdom award created must have a charter which includes, but is not limited to, the following:
 - 1. Date of creation;
 - 2. Purpose of the award;
 - 3. Function of the award;
 - 4. Location in Order of Precedence
 - E. If the award is precedential, it carries with it a Lord/Lady of the Court. If it is not precedential, it is underneath Lord/Lady of the Court but above any Principality, Ducal or other territorial awards.
 - F. A listing of Kingdom level awards can be found in Appendix B.

IV. Estates General

The Estates General of Galandor (hereafter referred to as the E.G.G.) is comprised of all members as defined by the Legis Imperium, Section V, C.

- A. Meetings of the Estates General
 - 1. Official meetings
 - i. Official meetings of the E.G.G. shall be convened by the reigning Sovereign at an official sanctioned event, or as an event, as often as needed with a minimum of once within the calendar year. These meetings shall be published in the official Kingdom publication a minimum of 30 days prior to the scheduled meeting along with a complete agenda. A call for agenda items shall be published in the official Kingdom publication a minimum of 60 days prior to the scheduled meeting by the reigning Sovereign.
 - 2. Emergency meetings
 - i. An emergency session of the E.G.G. may be called by the Sovereign at any time to resolve a situation which requires immediate attention, or failing a majority of the Estates General being present/ available, to advise the Sovereign on what action may be appropriate, so that the Sovereign can come to a decision, the results of which to be voted upon in the next official E.G.G. meeting, if appropriate.
 - 3. Proceedings

- i. The E.G.G. meeting shall be presided over by the current Sovereign or the Sovereign's duly appointed representative. In the event that due authorization from the Sovereign is not available (major illness, death or total absence from all events in excess of 90 days preceding the meeting), the next ranking noble (landed or non-landed) down from the Sovereign shall preside. Items shall be acted upon as presented in the publicized agenda in the following order of actions:
 - a. Presentation of the motion by the sponsor (what, why and actual phrasing);
 - b. Expressing of opinion of the motion by the Estates General in order of rank (lowest first, highest last) determined by rank first, seniority second (seniority being determined by the unbroken consecutive age of the Estate, not the individual's term as that Estate's representative);
 - c. Open discussion (time limits may be imposed with a 3/4 majority for approval);
 - d. Voting on the motion by the Estates General in order of rank (lowest first, highest last) determined by rank first, seniority second (seniority being determined by the unbroken consecutive age of the Estate, not the individual's term as that Estate's representative);
 - e. Next item
 - f. New items may be presented only after the agenda has been completed, and the Estates General (75%) approves to continue (i.e. accept a new motion on the floor).
4. Online Voting
 - i. The E.G.G. may cast their votes defined in section V.C.8 of the LI (Rights of the Crown Estates) and section V.D. of the LI (Awarding Ministry Points) on a special online forum on the Kingdom Forums. Once an item has been placed on the forum by an Estate Holder, the E.G.G has 2 weeks to cast their vote. After two weeks time, if Quorum was satisfied (section III.3. of the LI), the votes are counted and the item is locked/closed. The E.G.G. will be made aware of the item to be voted on through The Blade or the e-mail address indicated by their Forum profile.

V. Estates

A. The forming of, or additions to, any Estates as set forth by the Legis Imperium shall be performed at court at an official event with the consent of the Sovereign, or the Sovereign's duly appointed representative.

VI. Interim Laws

- A. The Sovereign may make an interim law, which takes effect immediately upon:
 - 1. Being published in an official publication, or
 - 2. Is proclaimed at court at an official event.
- B. This interim law is maintained by following 1 with 2 or 2 with 1 within 45 days, until an official meeting of the E.G.G. can be convened, and it is ratified or vetoed by the Estates General.
- C. Interim Laws may include, but are not limited to:
 - 1. Amendments to the Legis Galandoris; and,
 - 2. Mandates or Interpretations of Kingdom/Imperial Law.

VII. Peer Circles

- A. A peer circle may be called at any time by the Sovereign or any member of the Peerage.
- B. It must be comprised of the Sovereign and all available active members of the appropriate Peerage(s). If it is a circle for advancement to, or within a tier of the Peerage, the circle must be comprised of the Sovereign and all available active members of that specific Peerage tier and level. Peer circles are not open to the general populace.
- C. The Sovereign votes as a single entity on all Peer Circles. If a Sovereign has a personal vote within the circle as well as a vote as Sovereign, only 1 vote is allowed as a single entity.
- D. A Peer Circle that meets to advance a candidate should attempt to give all active knights of that tier and level within the kingdom at least two (2) weeks notice before the date of the meeting. The Crown shall inform the other 2 peerages concerning the qualification of the individual for advancement. At this point, if the other tiers have any issues, they may send a representative from that tier to the circle to discuss, and then leave with their discussion is complete. This information will then factor into the consideration of the individual for advancement. An announcement over the Kingdom Forum satisfies this attempt.
- E. Quorum is satisfied by the attendance at least two thirds (2/3rds) of the active knights within the tier and level that the advancement is taking place. If quorum is not met, no official decision may be made about the candidate for advancement.
- F. If no meeting is allowed due to quorum not being met, another circle may be called with the same agenda. The same time of 2 weeks is to be allowed before the next circle. However, any business discussed at the new circle is official and the standard quorum rules do not apply.
- G. A candidate can be offered knighthood when two thirds (2/3rds) of the members present in the circle agrees to do so.

VIII. Events

- A. Official Events within the Kingdom of Galandor must be published in the

Kingdom Newsletter, and either the Kingdom Forum or the Kingdom's current official social media site. This submission must include the following:

1. Event Name;
 2. Event type (if not evident in the name);
 3. Event date and location;
 4. Site Fee;
 5. Event autocrat contact information; and,
 6. If a tournament or war, planned fighting styles and any requirements or suggestions for Arts entries.
 7. Demos and social events are exempt from this publishing rule.
- B. Kingdom Spotlight Events
1. 12th Night - a feast held in January where the Crown Vote takes place to determine the Crown Prince and or Princess of Galandor.
 2. Coronation - a feast held in February where the Crown Prince and Princess take the Throne of Galandor.
 3. Crown Champions War – a war held in March where the King's and Queen's Champions and DoG is chosen.
 4. Banner War - an Empire wide war in May, hosted by the Kingdom of Galandor.
 5. Queen's Tea - a collegium held in August where the Kingdom Arts Champion if chosen, Master Works are judged.
 6. Vegan Renn Fair – a War in October held in the Kingdom of Vega in Las Vegas.

IX. Kingdom Court Job Descriptions and Duties

- A. An individual may hold more than one of the following Kingdom Court positions at any time: Defender of Galandor, King's Champion, and Queen's Champion.
- B. Any Court position may be appointed by the Crown instead of a Tournament or War.
- C. Defender of Galandor (DoG)
1. Once a year, within two months following Coronation, an event may be held to determine the next Defender of Galandor. The quality of the DoG is one of battle-field commandership, and the process to determine the DoG should reflect this.
 2. The DoG shall have their device painted on the DoG shield next to the previous DoG's in a clockwise fashion.
 3. The DoG may also stand in the Crown's Court and should carry the DoG shield while in court.
 4. The DoG will also be the autocrat for the next DoG event, but may not participate in the event. The current DoG and the Crown will determine the format of the melee event to select the succeeding DoG.
- D. King's Champion
1. Once a reign, either by Crown's choice or by a steel tournament, a King's Champion may be chosen.
 2. The King's Champion may stand in the Crown's Court.

- E. Queen's Champion
 - 1. Once a reign, either by Crown's choice or by a rapier tournament, a Queen's Champion may be chosen.
 - 2. The Queen's Champion may stand in the Crown's Court.

X. Kingdom Officer Job Description and Duties

- A. All reasonable costs of the office are refundable by the Kingdom. Receipts and Sovereign approval required before reimbursement.
- B. Terms of officers shall be one year from the date of investiture of that office. The Crown has the power to remove or replace officers prior to that date, although the Crown is not required to do so. It is recommended that officer investitures should be staggered throughout the year, in order to eliminate the need to replace the entire cabinet at once.
- C. Officers are required to be available 60 days after stepping down for guidance to the new officer. During this time, copies and samples of all related official documents must be given to the new officer.
 - 1. The Rolls Officer (Kingdom Minister of Rolls) shall:
 - i. Report to the Sovereign each month. The report to the Sovereign will consist of an update of the entire database;
 - ii. Provide labels to the Chronicler for the Kingdom newsletter monthly, or as required by the Chronicler;
 - iii. Provide the Chronicler with a quarterly report of all members and their points for publication in the Kingdom newsletter;
 - iv. Keep track of how many months each Sovereign has reigned.
 - 2. The Minister of Arts and Sciences shall:
 - i. Report arts points to the Rolls Officer;
 - 3. The Exchequer shall:
 - i. Shall be responsible for collecting monies and advising the Crown in regard to monetary affairs;
 - ii. Have no mundane legal authority in regard to the Empire – the Sovereigns and Territorial Royalty are the mundane legal representatives for their respective Territories;
 - 4. The Sovereign of Arms shall:
 - i. Be the local authority having jurisdiction for all matters regarding the review of Heraldic Arms and persona names within the Kingdom, but final approval shall be reserved to the Imperial Sovereign of Arms to insure that no conflicts occur between Territories;
 - ii. Submit a written report to, and is encouraged to attend each meeting of the Kingdom Estates:
 - iii. Report to Imperial Officers no later than the last day of each quarter of the calendar year;
 - iv. Assist or provide guidance to the Crown in appointment of Crown Heralds;

- v. Maintain the Order of Precedence within the Kingdom, and provide the Crown and the Crown Herald with updates as available, or upon request.
5. The Chronicler shall:
 - i. Publish and distribute the Kingdom newsletter including;
 - a. Information about local events and meetings;
 - b. The minutes of the Kingdom Estates General Meetings, provided to the Chronicler by the Royal Secretary;
 - c. A quarterly report of all member and their points;
 - d. Submissions from Officers;
 - e. Submissions from paid members subject to editorial discretion; and
 - f. Other issues that pertain to the Kingdom.
 - ii. Edit the articles submitted to the newsletter for spelling and grammar;
 - iii. Be required to attend or be represented at all official events;
 - iv. Report all official expenditures related to the production, publication and distribution as necessary;
 - v. Submit a written report to, and is encouraged to attend each meeting of the Kingdom Estates;
 - vi. Report to Imperial Officers no later than the last day of each quarter of the calendar year.
 6. The Hospitaller shall:
 - i. Be required to attend or be represented at all official events;
 - ii. Provide garb and/or feast gear to those who may need it;
 - iii. Be a point of outreach to new members and prospective members, in other words, being hospitable to others.
 7. The Keeper of Lists (a.k.a. List Mistress/Master) shall:
 - i. Be required to attend or be represented at all official combat events;
 - ii. Run the combat list at all tournaments, unless the autocrat has made prior arrangements and has informed the Keeper of Lists;
 - iii. Submit combat points for an official combat event (i.e. tournament or war) to the Rolls Officer or Autocrat within 15 days of the event.
 - iv. Submit a written report when requested from the Sovereign, and is encouraged to attend each meeting of the Kingdom Estates.
 8. Office of the Water Bearer
 - i. Be required to attend or be represented at all official combat events;
 - ii. Bring water bearing equipment and a supply of water to all fighting events;
 - iii. Encouraged to find deputies and instruct them in water bearing.
 9. Office of Royal Secretary

- i. Record the minutes and provide a report to the Kingdom Chronicler within 30 days;
 - ii. Request items, prepare and publish the agenda according to the Legis Imperium;
 - iii. Update the Kingdom laws, notify the Estates of the newest version and provide a copy as requested;
 - iv. Maintain copies of all current Kingdom and Imperial manuals and forms and provide copies to the populace at request.
 - v. The Kingdom Secretary has the permission of the Estates General of Galandor to make changes to the Legis Galandoris in order to make the kingdom laws comply with the Legis Imperium.
10. Ministry of Regalia
- i. Be responsible for storing and/or making arrangements for the storing of the property of the Kingdom;
 - ii. Be in charge of ensuring that the requested property is transported to and from events.
11. Archery Marshall
- i. Promulgate rules and regulations governing the art of target archery within their area of jurisdiction as noted in the Imperial Manual of Archery.
 - ii. Serve as the chief officer in charge of testing new archery weapons and equipment.
 - iii. Publish and maintain the Galandor Archery Handbook, which shall contain the rules and standards for all recognized target archery forms.
 - iv. Be required to attend or be represented by a warranted deputy at all target archery events.
 - v. Collect all scores from target archery events and keep on record. Report scores and ranks to Kingdom Sovereign and Rolls Officer.

XI. Deputy Appointments

A. An Officer may appoint a deputy under the following guidelines and regulations:

- 1. The individual meets any reasonable requirements as set forth by the Legis Imperium, the Officer's immediate superior (if applicable), and the ruling noble;
- 2. The individual is approved by the Officer, the Officer's immediate superior (if applicable), and the ruling noble.
- 3. Ducal Officers appointed by the Duke and /or Duchess are deputies of the Kingdom Officers.

XII. Territorial Rulers

A. The Territorial Rulers is the territorial head of a subject territory of the Kingdom of Galandor. This section does not apply to Principality Rulers, who are

considered to be Sovereigns of their Territory, under the King and Queen of the Kingdom, as per the Legis Imperium.

B. Rights:

1. Holding a Royal Court at any territorial level event and sitting at court with the Crown's approval at kingdom level events.
2. Wearing the appropriate sumptuary of the territorial position.
3. Receiving 10 to 50 ministry points per month as judged by the Crown, or if the subject territory has more than five (5) landed Estates votes, as judged by the local Estates.
4. Creating and bestowing territorial level awards to members of the populace (i.e. the "Defender of Altiora" award).
5. Awarding one "Lord/ Lady of the Court" per Marquisette reign and two "Lord/ Lady of the Courts for Ducal reign.
6. Shall receive a retirement rank as stated in the Legis Imperium.
7. Having whatever officers are necessary to complete duties (i.e. court herald, guard, web minister, ect.).

C. Duties:

1. The Territorial Ruler must act as an emissary between the Crown and the Members of the territory.
2. Supporting the Crown and supporting the territorial populace as needed. This support may include, but is not limited to: Holding Events, providing guidance to new and continuing members of the populace, seeking to help the territory grow by holding demos, and actively participating in the events held by other territories.
3. Providing points to the Crown, autocrats, and populace as an estate head.
4. Calling for Letters of Intent for the succeeding territorial seat.
5. Hosting a Territorial Investiture for the succeeding territorial seat which shall be autocrated by the ruler or by volunteer members of the populace.

D. Requirements:

1. Those wishing to become a Territorial Ruler must be a member in good standing of the ECS for one year and have at least 50 points in the Ministry tier. This is to insure that any ruler has a general understanding of the ECS and has performed some service to the group.
2. The prospective ruler must also have submitted their device for approval to the Sovereign of Arms.
3. For Principalities, additional requirements are listed in the Legis Imperium.

E. Territorial Reign:

1. The reign of a Territorial Ruler shall last for one year starting from their investiture.
2. The Territorial Investiture shall be held each year on a date set by the territory. It is recommended to the individual territories that different

dates be set for their separate investitures, so as to encourage participation from the other territories.

3. The territorial royalty shall be the winner of a simple majority vote of the populace of the territory* during any event. At this event all candidates must be given the opportunity to address the populace at the opening court. In the case of a tie, the King/Queen Galandor will determine which candidate shall be named the winner.
4. A call for Letters of Intent for the position should be made by the current Ruler three months prior to the investiture. Letters of Intent for the position must be submitted to the reigning Ruler and forwarded for publication two months prior to the investiture.
5. The prospective ruler must meet all eligibility requirements. The current Ruler shall consult with the appropriate Kingdom Ministers to determine if the candidate does not meet the requirements. If a prospective member does not meet the requirements, they shall be notified as soon as possible and be withdrawn from the selection process.

*Anyone in a zip code within the territory who is also a paid member of the ECS is determined to be a member of the territory. Anyone living outside this area who wishes to lay claim to the territory's membership must petition the Crown in writing.

XIII. Sovereign Selection

- A. The Kingdom of Galandor shall elect their Sovereign(s) by a Crown War as detailed in the official Galandor Crown War document for a term of twelve (12) months.
- B. The Galandor Crown War document will be approved and revised by the Crown Estates.
- C. All details of the Crown War and selection process will be defined within the Galandor Crown War document.
- D. The basic time line of the process is as follows:
 1. October- Call for Letters of Intent is published
 2. December- Letters of Intent are published
 3. December- Ballot for elimination vote published
 4. January- Vote Ballot is published
 5. First 2 weeks of January- Outlying Territories hold Crown War Event
 6. Last 2 weeks of January- Crown war is held
 7. Crown War- All ballots are due
 8. First 3 weeks of February- Coronation

XIV. Crown Prince/Princess

- A. The Crown Prince/Princess
 1. MUST meet all of the qualifications for Sovereign as set down by the Imperium.
 2. Is a title awarded to the winner of the Kingdom Crown Election at the

Closing Court of the Electoral Event. The Crown Prince/Princess is considered the Sovereign(s) Elect of the Kingdom but has not yet begun their reign.

3. The Crown Prince/Princess takes the throne alongside the current Sovereign until taking the throne at Coronation.
 4. The title of Crown Prince/Princess holds no Imperial ranking. However, if the Crown Prince/Princess has earned personal, non-landed voting privileges (i.e. Third Level Knighthood) they are not forfeit during their time as Crown Prince/Princess but become forfeit upon coronation.
 5. The Crown Prince/Princess does not receive the privileges and rights set down by the Imperium until coronation.
 6. The Crown Prince/Princess shall sit at courts (not judicial) next to the Sovereign(s) and shall be given the same respects deserving of a Sovereign.
 7. The Crown Prince/Princess is to use this time as Crown Prince/Princess (in reality Sovereign Elect) to work with the current, retiring Sovereign and his and/or her officers to select new officers and begin working on their (the Crown Prince/Princess) term as Sovereign.
 8. In the event that a Sovereign is allowed to succeed himself and/or herself, there will be no Crown Prince/ Princess and the Sovereign continues the reign starting upon the date of coronation. (A formal coronation ceremony does not need to occur in this case, unless the Sovereign so chooses. A commemorative celebration is highly recommended!)
- B. The sumptuary of the Crown Prince/Princess shall consist of:
1. A golden crown consisting of four points.
 2. No chain is associated with this title because the Sovereign is still in possession of that privilege.

XV. Kingdom Policies

A. Rolls Policy

1. The points for a particular month must be turned in to the Rolls Officer, copied to the Sovereign, no later than the 2nd Wednesday of the following month in order to be posted for that month (I.e. the points for January must be turned in by the second Wednesday of February to be counted for January). Any late points will be posted the following month.
2. The Rolls Officer is required to keep a backup copy of the rolls and publish a copy of all points in The Blade quarterly.
3. An event autocrat shall be responsible for the swift reporting of points. Unless hampered by extenuating circumstances (as determined by the Sovereign), points must be turned in within 14 days of the event. If this deadline is not met, the following shall occur.
 - i. Points turned in within 30 days: The points awarded to the autocrat shall be reduced to half.

- ii. Points turned in within 60 days: The points awarded to the autocrat shall be reduced to one quarter.
 - iii. Points not turned in / turned in later than 60 days: No autocrat points awarded, and additional measures may be taken, including loss of autocrat privileges.
 - iv. These penalties shall be appeal-able to the Kingdom Estates.
4. For the quick reporting and publishing of points, the Sovereign puts their trust in the Rolls Officer to compile and publish points following the laws set forth within the LI and LG. However, at any time the Sovereign requests, the Rolls Officer must supply the Sovereign a recent, up to date copy of the current rolls.
5. The points for event ministry projects shall be turned in according to approved policies of the Empire and Kingdom. The rolls officer shall keep these points aside until it is determined whether or not the project passes. If the project does not pass, the point total will be recorded as per normal. If the project passes, any vote that doesn't meet the minimum point requirement shall be brought up to the minimum point requirement for a ministry project and the average shall be recalculated. This point total will then be recorded.

B. Arts Policy

- 1. There must be at least 1 item in order to hold an arts judging at an official event. Masterworks are excluded from this requirement.

C. Money Policy

- 1. All monies belonging to Territories of Galandor are the property of the Kingdom. Territories are to have no more than \$100 dollars in their possession at anytime. The Kingdom Exchequer may further restrict this amount as he or she sees fit.
 - i. All territories of Galandor that are outside the geographical boundaries of Arizona are allowed, and encouraged, to have their own bank account. These accounts must comply with all Imperial, Kingdom, and mundane laws.
 - ii. The Kingdom bank account will be housed within the state of Arizona with a minimum of three account signers: President, Secretary and Treasurer, or named as the bank being used requires. All three signers must be within Arizona. The suggested rolls are:
 - a. President- Highest landed ranking member
 - b. Secretary- Kingdom Secretary or local deputy
 - c. Treasurer- Kingdom Exchequer or local deputy
 - iii. All signers of all accounts must be recorded on all E.G.G. minutes.
- 2. The E.G.G. has approved the spending of \$650.00 for Banner War. These funds must be requested from the Kingdom Exchequer. Any additional monies must be requested with the required documentation.
- 3. All members have one year from the date of the event or from the date on the receipt, whichever is later, to ask for reimbursement. If a member goes beyond a year they will not be allowed to ask for reimbursement.

D. Combat Policies

1. Padded Combat- Please note that padded combat is considered a training form for both shinai and rapier.

i. Rules that apply specifically to Padded Combat

- a. Padded Combat is intended for ages 7 - 12. Any tournament will abide by these age limitations. Melees, however, are considered to be a fun, group activity for all ages as long as power regulations are strictly enforced. Remember....only enough power to make your opponent aware they have been hit and not to exceed 1/4 power.
- b. Thrusting attacks are allowed in padded combat as such blows are considered to penetrate holes in armor or lightly armoured opponents. This only applies to weapons with a thrusting tip constructed per the guidelines below.
- c. The rules for Padded Combat follows those that of Rapier Combat.
- d. There is absolutely no attacking from behind!!
- e. The autocrat is encouraged to award up to 5 ministry points to fighters in order to encourage participation and reward the fighters for their skills.

ii. Padded Armour Standards

- a. All armour required for shinai combat.
- b. In addition to a standard 3-weapons mask as per the shinai rules, padded combat may allow for a hockey mask to be used. Such masks must not have any gaps larger than 1 1/2"
- c. Gorget – the entire neck area (larynx and cervical vertebrae especially) extending down below the collarbones in front and below the C-6 in the rear must be covered by a gorget of (pre-approved) rigid material, suitably padded to minimize impact transmittal to the neck.
- d. No skin may be showing from under clothing or armour.
- e. Must wear closed-toe shoes with a good soul. No costume shoes or other type show that only has a thin, non rigid soul.

iii. Armour recommended for Padded Combat.

- a. It is understood that this is a very basic and "beginner" form of combat. Long sleeve shirts and pants are a requirement. However, it is recommended to use period-looking clothing such as plaid pajama bottoms and long sleeved, button-up shirt.

iv. Padded Weapon Standards

- a. The basic weapon for padded combat is a fabric-wrapped sword of construction detailed below. Swords shall be at a total minimum length of 13" up to a total

maximum length of 44" measuring from the tip of blade down to the base of hilt.

b. Padded blades shall be constructed using a core of 1/2" high density PVC inside a "pool noodle" with a 1/2" center opening. The top 3" of the sword must be void of the PVC core. Instead, the center hole of the noodle must be filled with foam to allow for a thrusting tip. Likewise, the base of the hilt a PVC plug must be used. Before wrapping in fabric, the noodle must be wrapped, without restricting, in strapping tape to prevent breaking and cracking. The sword must then be covered in a snug-fitting fabric "sleeve" that extends the length of the sword as well as down over the handle with the pommel being secured with tape. Along the front and back edges of the blade a contrasting color from the fabric must be marked to show the blade sides of the sword. This can be done with strips of tape. However, it is recommended to sew these lines into the fabric so provide longevity.

c. To further simulate the edges of the sword, quillions of period style made of 4-6 oz leather should be wrapped over top of the handle, not to exceed 4" on each side. Some leeway should be given to new fighters as well as new weapons.

d. Specific Weapon Standards

(a) Daggers- 13" - 17" total length. Same construction guidelines as swords.

(b) Short Sword- 18" - 27" total length. Same construction guidelines as swords.

(c) Long Sword- 28" - 37" total length. Same construction guidelines as swords.

(d) Hand and a Half- 38" - 44" total length. Same construction guidelines as swords.

(e) Axe- 13" - 24" total length. Same construction guidelines as swords except without a trusting tip. In addition, a protruding section of padding must be affixed to the top portion of the weapon. See the guidelines for Mace in the shinai weapons section for how to construct what would look like an axe head with only using foam, tape and covering in fabric.

(f) Mace- 13" - 24" total length. Same construction guidelines as swords except without a trusting tip. In addition, a protruding section of padding must be affixed to the top portion of the weapon. See the guidelines for Mace in the shinai weapons section for how to construct what would look like a mace

head with only using foam, tape and covering in fabric.

(g) Other period style weapons are encouraged to be created encouraged. However, any new weapon design must be approved by the marshallete and taken through the proper testing rules.

2. Missile Combat

i. No missile weapon may be gleaned from the combat field. In order for a missile to be re-fired it must first be inspected by a marshal. It is encouraged, should the field scenario allow for it, for a hold to be called during combat so that marshals may collect, inspect, and redistribute missiles. In period combat that would be an almost never ending supply of these weapons as reserves would be gleaned from the field or making new.

ii. Javelins, as they are a hand-thrown weapons, move slower than arrows. As such, they may be struck out of the air or deflected with other weapons. Any scenario where these weapons are actually simulating siege weapon-shot weapons, this rule is exempt.

3. Armoured Combat

i. Armor Requirements

a. Shoulder Protection- Overlapping with the upper arm protection coming up and landing no less than 2 inches above the point of the shoulder should be covered by a minimum of heavy leather (8-10 oz) or pre-approved equivalent.

b. Shin Protection- The point where top of foot bends and meets the shin up to the bottom of the knee must be covered by a minimum of heavy leather (8-10 oz) or pre-approved equivalent.

1. Appendix A – Official Devices of the Kingdom of Galandor

Please see the most recent Kingdom of Galandor Armorial for the Official Devices of the Kingdom territories, officers, and awards.

2. Appendix B – Galandor Crown War Document

Please see the most recent version of the Galandor Crown War Document for all rules and regulation on the performing and following of the Crown Selection Process.

3. **Appendix C – Kingdom Awards and Charters**

1. Lord/Lady of the Court of Galandor
 - i. This award may be granted, as described within the Legis Imperium, Section VII, E, 2 -k, for exceptional performance within the medieval recreation activities of the Empire.
 - ii. The sumptuary right of a holder of this award is a silver or gold coronet of 1/2” width ornamented as they see fit.
2. Companion of the Order of Knights Minister
 - i. This award may be granted by the Sovereign(s) upon the recommendation of the Estates or the Order of Knights Minister, Civil and Premiere, for the continual, exceptional, performance of services on behalf of the Kingdom (i.e. offices, events, demonstrations, etc.).
 - ii. The sumptuary right of this award is a bleu favor with a likeness of the Knighthood Medallion for Ministry (azure upon a scroll argent a fleur-de-lis within a border or) upon it and the words for honor and chivalry within the border or.
3. Companion of the Order of Knights Artisan
 - i. This award may be granted by the Sovereign(s) upon the recommendation of the Estates or the Order of Knights Artisan, Master and Doctor, for the continual, exceptional, participation in the Arts.
 - ii. The sumptuary right of this award is a bleu favor with a likeness of the Knighthood Medallion for Arts (azure a fleur-de-lis within a laurel wreath all within a border or) upon it and the words for honor and chivalry within the border or.
4. Companion of the Order of Knights Bachelor
 - i. This award may be granted by the Sovereign(s) upon the recommendation of the Estates or the Order of Knights Bachelor, Bannerette and Champion, for the continual, exceptional, participation in the combative arts.
 - ii. The sumptuary right of this award is a bleu favor with a likeness of the Knighthood Medallion for Combat (azure saltire two swords argent overall a fleur-de-lis within a border or) upon it and the words for honor and chivalry within the border or.
5. Order of the Hope of Galandor
 - i. This award may be granted by the Sovereign(s) upon the recommendation of the Estates to any participant of less than age 13 for exceptional contribution to the medieval recreation activities of the Kingdom.
 - ii. The sumptuary right of this award is a green favor with a gold fleur-de-lis upon it. Please note that this award does not preclude a minor from receiving other of the awards noted above even though they are under the age of 13.

6. Order of the Argent Fleur
 - i. Admittance into this order is granted to those that have provided exceptional service to the Kingdom and its Crown.
 - ii. The sumptuary of this order is a favor or medallion bearing the arms azure a fleur-de-lis argent. This order holds no Imperial precedence.
7. Order of the Rock of Sisyphus
 - i. This award may be granted by the Sovereign(s) to those persons who have given great and unending service to the Kingdom. An individual may receive only one Rock of Sisyphus.
 - ii. The sumptuary of this order is Or, a mountain gules. The bearer may also receive from the crown a rock of semi-precious stone suspended from a chain in representation of this award.
8. Order of the Sword of Theseus
 - i. This award may be granted by the Sovereign(s) to those persons who have demonstrated skill in the art of defense with the rapier. An individual may receive only one Sword of Theseus.
 - ii. The sumptuary of this order is Argent, a sword gules.
9. Order of the Hart's Blood
 - i. This award may be granted by the Sovereign(s) to those persons who have demonstrated skill in the art of steel combat. An individual may receive only one Hart's Blood.
 - ii. The sumptuary of this order is Gules, a hart springing gutte' de sang.
10. Order of the Sable Rook
 - i. This award may be granted by the Sovereign(s) to those persons who have demonstrated great skill in the art of wartime military leadership and tactics in ECS style combat. An individual may receive only one Sable Rook.
 - ii. The sumptuary of this order is Argent, a rook sable. This award carries with it a Lord/Lady of the Court.
11. Order of the Golden Feather
 - i. This award may be granted by the Sovereign(s) to those persons who have demonstrated skill in the Arts and Sciences. An individual may receive only one Golden Feather.
 - ii. The sumptuary of this order is Azure, a feather or.
12. Order of the Queen's Favor
 - i. This award may be granted by the Queen to a person that demonstrates undue chivalry on or off the field of combat and or assists the Queen in any means above all others. An individual may only receive the Queen's Favor once per reign.
 - ii. The sumptuary for this award is an arm band or sash depicting the Queen's colors or device.

13. Order of the Republic
 - i. This award may be granted by the Sovereign(s) to serve as a way to recognize and thank those members of our Kingdom who have served in the military and armed forces of the United States of America.
 - ii. The sumptuary of this order is Per bend sinister gules and azure, between two mullets bendwise or in chief and argent in base, a bend sinister argent.
14. Order of the Sovereign's Gratitude
 - i. This award may be given by the Sovereign(s) to any individual that has aided the Sovereign(s) personally or the Kingdom in General. The sovereign(s) may award any number of the Awards during their reign. Any individual may receive this award from any number of Sovereign(s) during different reigns, but not receive more than one Award of the Sovereign's Gratitude per reign.
 - ii. The sumptuary for this is Sable a fleur-de-lis Or. After an individual has received this award once, any subsequent awards will be honored by a pin of the Sovereign's choice to be placed upon the previously awarded favor.
15. Order of the Bow of Artemis
 - i. This award may be granted by the Sovereign(s) to any persons who have demonstrated skill in the art of target and melee archery. An individual may receive only one Bow of Artemis.
 - ii. The sumptuary of this order is Argent, a bow gules proper.
16. Order of the Axe and Spear
 - i. This award may be granted by the Sovereign(s) to any persons who have demonstrated skill in the art of thrown weapons. An individual may receive only one Axe and Spear.
 - ii. The sumptuary of this order is Argent, crossed sable axe and spear proper.