

**Ministry Project Judging Form
Empire of Chivalry and Steel, Inc. ™**



Judging System for Events

Each Area shown shall be judged to determine if that item was accomplished in a “**Better than Average**”, “**Average**”, or “**Less than Average**” fashion. If an item is determined to be **Better than Average**, it received a score of +1 or +2. An **Average** item receives a score of 0, and a **Less than Average** item receives a score of -1 or -2. After all items have been scored, the resulting scores are totaled. If the score is +4 or better, it has “**Passed**” as a Ministry Project. If the score is less than +4, it has “**Failed**” as a Ministry Project. Two out of three judges must give a Pass for it to be entered into the Rolls as a successful Ministry project.

Event: _____ **Autocrat:** _____ **Date:** _____

Feasts

Event Announcement	Site Preparation and Acquisition	Event Theme and Atmosphere	Activities for Populace Entertainment	Event Volunteer Coordination	Feast Preparation and Delivery	Event Cleanup and Accounting	Submission of Volunteer Ministry Points	Was the Event Fun	Total Score

Bars

Event Announcement	Site Preparation and Acquisition	Event Theme and Atmosphere	Activities for Populace Entertainment	Event Volunteer Coordination	Scenario Preparation and Delivery	Event Cleanup and Accounting	Submission of Volunteer Ministry Points	Was the Event Fun	Total Score

Officers and Leadership **Office Held:** _____ **Dates of Service:** _____

Length of Service (6 Month Minimum)	Event Attendance	Were the duties fulfilled	Communication	Was the position turn over in Good Condition	Level of Effort for size of Territory and duties	Overall Job Performance	Total Score

Judges Signature: _____ **Date:** _____